PAN@MSU Checklist of Suggested Items to Bring for those staying in the dorms

(not a complete packing list)

Please note:

- The dormitory will provide pillows, bed sheets, blankets and bath towels.
- The lobby desk is always open and can exchange linens, provide toiletries you may have forgotten, and sign out games to play.
- The dormitory does not have air conditioning.
- Guest wireless internet access is available in dorm public spaces as well as other places on campus.
- The IM Sports facilities will be available to you during your stay, though some areas may require the purchase of a daily pass for $3.
- Ice water will be available in the dorm twenty-four hours.
- Teachers will have their own rooms in week 1, students will live with one roommate in week 2. Your hall has community bathrooms.
- Room and board are paid by the program; you may want to bring some extra cash for evening activities or entertainment.
- If you bring a bicycle, you’ll need a temporary permit from the Department of Police and Public Safety http://dpps.msu.edu/bikeinfo.asp

◊ Laptop/other computing device –comes in handy during activities! (theory simulations require windows)
◊ Fan (seriously – the residence hall rooms are NOT air conditioned, and heat is the #1 complaint)
◊ Alarm Clock
◊ Extension cord
◊ Ethernet cord (if you have a laptop; WiFi signal isn’t available in dorm rooms)
◊ Night light
◊ Change for vending machines (for late-night snacks or drinks)
◊ Coffee maker (if you are an early riser)
◊ Sandals/Shower shoes
◊ Toiletries
  ◦ Toothbrush
  ◦ Toothpaste
  ◦ Soap
  ◦ Shampoo
  ◦ Brush/comb
◊ Comfortable walking shoes
◊ Rain jacket
◊ Umbrella
◊ Notebook
◊ Pens/pencils
◊ Camera
◊ Sunglasses
◊ Sunblock
◊ Swimsuit
◊ Bicycle
  ◦ Chain and Padlock
  ◦ Bike Helmet
◊ Tabletop games (we’ll have one or more game nights)
◊ Items related to your talent/culture (we’ll have an evening to share our talents/cultures)
◊ Books, other entertainment for evenings
◊ NO hoverboards and NO drones – banned at MSU